

بناء اختبارات للمجموع السريع بأنواعه المختلفة للاعب كرة السلة

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Abstract

Tests for building fast-attack different types of basketball players

Researcher

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The absence of tests fast attack to assess the basketball players Iraqis according to the standards and levels in line with the current level of basketball in Iraq. Aim of this study to build tests of fast-attack (individual, collective, Alvrqi) for basketball players, to develop criteria for tests of fast attack different types of basketball players. Therefore, the researcher used the descriptive method as the appropriate methodology to solve the research problem, as well as selected research community who are players exert Premier League basketball team, who are (120) players were selected (84) for the players from seven clubs and they (the border, the military, electricity, Najaf, solidarity , Hilla, police) The researcher followed several steps to build these tests are most important to make sure of the scientific basis for the test (good validity and reliability and objectivity) as well as find the strength discriminatory test, and statistical treatments have been using (the arithmetic mean, standard deviation, median, coefficient of torsion , standard-class). In light of the results obtained, the researcher to several conclusions from the most important of the following:

1. The fast attack different kinds of tests (individual, collective, Alvrqi) measure the status of speed in the fast attack basketball.
2. Distribution of players at three levels (very good, good, average) out of five levels

The researcher recommended the following (the adoption of fast attack of the three tests (individually, collectively, divisional) by trainers and researchers in the game of basketball to its importance in assessing the levels of the players individually or collectively)